

MODULE HANDBOOK

REPRODUCTION OF INSTRUCTIONAL MEDIA					
Module/Course Title	Student Workload	Credits	Semester	Frequency	Duration
8720202152	2 CU X 16 X 170'= 90,6618	2 CU 3.18 ECTS	7 TH	ONCE YEAR	1 SEMESTER
1	Types of courses LECTURES PRACTICUM	Contact hours (2CU X 1,59 ECTS) X{(50:170')X 28,51 Workhours= 26,64	Independent Study (2CU X 1,59 ECTS) X{(60:170')X 28,51 Workhours= 31,96	Structured Study (2CU X 1,59 ECTS) X{(60:170')X 28,51 Workhours= 31,96	Class size MAX 40 STUDENT
2	Prerequisites for participation (if applicable) Instructional Media og Geography				
3	Program Learning outcomes				
	PLO-1 able to create and utilize simple media in the form of various types of boards, various geography puzzles, various graphic media, as well as still projections				
	PLO-5 the ability to create and utilize interactive multimedia and geography learning animations				
	PLO-7 the ability to create and utilize the internet in e-learning as an online learning media				
	PLO-11 have a responsible attitude in developing geography learning media in accordance with the foundation, development model and learning media selection procedures				
	Course Learning Outcome (CLO)				
	CLO-1 the ability to Utilize various types of boards; Create and use various geographic puzzle media; Create and utilize various types of graphic media				
	CLO-5 the ability to the ability to utilize video-based multimedia, Create and utilize animation and internet-based multimedia				
	CLO-7 utilizing e-learning as a learning medium (accessing and downloading materials, utilizing discussion forums, e-tests, e-worksheets, and so on)				
	CLO-11				

	Have a responsible attitude in developing social studies learning media that are practical, efficient and safe for students.
4	Learning materials <ol style="list-style-type: none"> 1. Board media, Various Geography Puzzles (crossword, wordsquare, wordsmatch, etc.) 2. the principles of selecting learning media 3. Video media, Media Animation, Internet-based learning media 4. E-leraning
5	Teaching methods <i>Problem Based Learning, Project Based Learning,</i>
6	Assessment methods <i>paper test</i>
7	This module/course is used in the following study programme/s as well -
8	Responsibility for module/course Compulsory/Elective*/
9	<ol style="list-style-type: none"> 1. Prasetya, S.P,2014. Media Pembelajaran Geografi. Yogyakarta: Penerbit Ombak. 2. Smaldino, S.E , Lowther, D.L. & Russell, J.D., (2012). Instructional Media and Technology for Learning. 9th Edition. Upper Saddle Rive, NJ: Pearson Education. Inc. 3. Oscar, Y. 2015. Akses Cepat Menguasai Internet. Jakarta: Jalur Mas Media. 4. Fenrich, Peter.1997. Practical Guidelines For Creating Instructional: Multimedia Application. San Diego, USA: The Dryden Press. 5. Heinich, R., Molenda. 1999. Instructional Media and Technologies forLearning. USA: Isnawati, Supriono, dan Hasan Subekti. 2013. Rampai Media Pembelajaran Sains Inovatif. Surabaya: Jaudar Press.