

# MODULE HANDBOOK

<b>Module Name:</b>	Instructional Media
<b>Module Level:</b>	Sarjana (S-1) / Undergraduate
<b>Abbreviation, if applicable:</b>	8420202121
<b>Sub-heading, if applicable:</b>	-
<b>Course included in the module, if applicable:</b>	-
<b>Semester/term:</b>	1 / First year
<b>Module Coordinator(s):</b>	Dr. Susanah, M.Pd.
<b>Lecturer(s):</b>	Dr. Susanah, M.Pd. Dr. Siti Habibah, M.Pd Dr. Janet Trineke Manoy, M.Pd Dr. Sri Suryanti, M. Si. Nurus Saadah, M.Pd.
<b>Language:</b>	Indonesia
<b>Classification within the curriculum:</b>	Compulsory course/ <del>elective studies</del>
<b>Teaching format/class hours per week during the semester</b>	Teaching format: lectures, tutorial assignment, and individual Study/2 x 170 minutes = 340 minutes = 5.6 hours lectures
<b>Workload:</b>	<p>16 weeks per semester consisting of:</p> <ul style="list-style-type: none"> <li>• 1 hour lectures (1 x 50 minutes) per week,</li> <li>• 1 hours assignments (1 x 60 minutes) per week,</li> <li>➤ 1 hours individual study (1 x 60 minutes) per week,</li> </ul> <p>Total workload : 16x2x170 minutes = 5,440 minutes = 90.67 hours=3.2 ECTS*</p>
<b>Credit Point:</b>	2
<b>Requirements:</b>	N/A
<b>Learning Goals :</b>	<p><b>PLO-3:</b> Develop logical, critical, systematic and creative thinking in carrying out specific work in the field of expertise and in accordance with the work competency standards in the relevant field.</p> <p><b>PLO-7:</b> Mastering pedagogical knowledge in teaching and evaluation in accordance with the development of transformative curriculum and technological developments oriented towards realistic mathematics education and edupreneur-leadership.</p>

	<p><b>PLO-8:</b> Demonstrate skills in designing, implementing and evaluating mathematics learning with a realistic educational perspective based on adaptive and innovative technology.</p> <p><b>PLO-10:</b> Make data-based decisions in completing assignments that are the student's responsibility and evaluate the work that has been done</p>																																																																																
<b>Content:</b>	<p>Definition, types/classifications, and functions of learning media, basics of media development</p> <p>Selecting, designing, and producing learning media by utilizing the surrounding environment (contextual), and IT/digital/AR/VR</p>																																																																																
<b>Study/exam achievements</b>	<ul style="list-style-type: none"><li>Students are considered competent and pass if the final score calculated from the score of portopolio, learning media product (traditional and digital), and student participation.</li><li>Final score is calculated as follows:<table><tr><th>Week</th><th>Course Learning Outcomes (CLO)</th><th>Programme Learning Outcomes (PLO)</th><th>Evaluation (%)</th></tr><tr><td>1</td><td>CLO-1</td><td>PLO-3</td><td>2</td></tr><tr><td>2</td><td>CLO-1</td><td>PLO-3</td><td>0</td></tr><tr><td>3</td><td>CLO-4</td><td>PLO-10</td><td>10</td></tr><tr><td>4</td><td>CLO-1</td><td>PLO-3</td><td>2</td></tr><tr><td>5</td><td>CLO-2</td><td>PLO-8</td><td>5</td></tr><tr><td>6</td><td>CLO-2</td><td>PLO-8</td><td>2</td></tr><tr><td>7</td><td>CLO-2</td><td>PLO-8</td><td>10</td></tr><tr><td>8</td><td>CLO-3</td><td>PLO-7</td><td>23</td></tr><tr><td>9</td><td>CLO-2</td><td>PLO-8</td><td>2</td></tr><tr><td>10</td><td>CLO-2</td><td>PLO-8</td><td>5</td></tr><tr><td>11</td><td>CLO-4</td><td>PLO-10</td><td>2</td></tr><tr><td>12</td><td>CLO-2</td><td>PLO-8</td><td>5</td></tr><tr><td>13</td><td>CLO-2</td><td>PLO-8</td><td>0</td></tr><tr><td>14</td><td>CLO-1</td><td>PLO-3</td><td>5</td></tr><tr><td>15</td><td>CLO-1</td><td>PLO-3</td><td>10</td></tr><tr><td>16</td><td>CLO-3</td><td>PLO-7</td><td>20</td></tr></table></li><li>Final index is defined as follow:<table><tr><th>Index</th><th>Converted Score</th><th>Score Range</th></tr><tr><td>A</td><td>4.00</td><td><math>85 \leq A \leq 100</math></td></tr><tr><td>A-</td><td>3.75</td><td><math>80 \leq A- &lt; 85</math></td></tr><tr><td>B+</td><td>3.50</td><td><math>75 \leq B+ &lt; 80</math></td></tr></table></li></ul>	Week	Course Learning Outcomes (CLO)	Programme Learning Outcomes (PLO)	Evaluation (%)	1	CLO-1	PLO-3	2	2	CLO-1	PLO-3	0	3	CLO-4	PLO-10	10	4	CLO-1	PLO-3	2	5	CLO-2	PLO-8	5	6	CLO-2	PLO-8	2	7	CLO-2	PLO-8	10	8	CLO-3	PLO-7	23	9	CLO-2	PLO-8	2	10	CLO-2	PLO-8	5	11	CLO-4	PLO-10	2	12	CLO-2	PLO-8	5	13	CLO-2	PLO-8	0	14	CLO-1	PLO-3	5	15	CLO-1	PLO-3	10	16	CLO-3	PLO-7	20	Index	Converted Score	Score Range	A	4.00	$85 \leq A \leq 100$	A-	3.75	$80 \leq A- < 85$	B+	3.50	$75 \leq B+ < 80$
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<b>Forms of Media</b>	Slides and LCD projectors, whiteboard																			
<b>Literature</b>	1. Fardah,D.K.,Khabibah,S.,Manoy,J.T.,Susanah.,(2021). Media Pembelajaran Matematika.Surabaya: Unesa University Press 2. Smaldino,S.E.,DeborahL.L.,andJamesD.R.,2011.Instructional Technology and Media for Learning: Teknologi Pembelajaran dan Media untuk Belajar . Jakarta: Kencana 3. Buku Matematika SMP/SMA/SMK sesuai kurikulum yang berlaku 4. FikriH.,&Madona,A.S.,(2018).Pengembangan Media Pembelajaran Berbasis Multimedia Interaktif. Yogyakarta:Samudra Biru 5. Hilir,A.,(2021).Pengembangan Teknologi Pendidikan.Peranan pendidik dalam menggunakan media pembelajaran.Klaten:Penerbit Lakeisha 6. Manoy, Janet Trineke.(2021).Flipbook Media Pembelajaran Matematika SMP Kelas VIII(Manual)																			
<b>Date of amandement</b>	August, 25. 2025																			
<b>Note</b>	Based on the regulation of the minister of education and culture of Indonesia number 3 of 2020 concerning national higher education standards, it is state 1 CU equals to 170 minutes per week. Therefore, in one semester (16 weeks, including midterm a final exam) $1 \text{ CU} = 170 \times 16 = 2.720$ minutes or 45.3 hours. Therefore, workhours in 144 CU $\times 45.3 \text{ hours} = 6.523,2$ hours. Unesa decided that 1 ECTS with 144 CU, $6.523,2/229 \text{ ECTS} = 28.48$ hours, so that $1 \text{ CU} = 1.59 \text{ ECTS}$																			