

MODULE HANDBOOK

Module Name	Digital Literacy
Module level	Bachelor
Abbreviation, if applicable	8420402008
Sub-heading, if applicable	-
Course included in the module, if applicable	-
Semester/term	2 nd / first year
Module coordinator(s)	Dr. Sukarmin, M.Pd.
Lecturer(s)	Dr. Sukarmin, M.Pd. Dr. IGM Sanjaya, MS.
Language	Bahasa Indonesia
Classification within the curriculum	Compulsory Course
Teaching format/class hours per week during the semester:	2 hours lectures (50 min / hour)
Workload:	2 x 50 minutes lectures, 2 x 60 minutes structured activity, 2 x 60 minutes individual activity, 14 weeks per semester, 79.33 total hours per semester ~ 3.18 ECTS**
Credit points:	2 CU = 2 x 1.59 = 3.18 ECTS
Prerequisites course(s):	-
Targeted learning outcomes:	<ol style="list-style-type: none"> 1. Be able to examine the importance of digital literacy in facing the challenges and opportunities of the 21st century. 2. Able to study the basic principles of digital literacy development. 3. Able to examine various features of digital technology and communication tools that are useful in life. 4. Skilled in using digital technology and communication tools to access and manage (filter, analyze, evaluate, and integrate) digital information effectively. 5. Skilled in using digital technology and communication tools effectively to create and build new knowledge. 6. Skilled in using digital technology and communication tools effectively to communicate with others and play an active role in the global community
Content:	This course is a course that develops interests, attitudes and abilities of individuals using digital technology and communication tools to access, manage, integrate, analyze and evaluate information, build new knowledge, create, and communicate with others in order to participate effectively

Study / exam achievements:	Students are considered to complete the course and pass if they obtain at least 40% of maximum final grade. The final grade (NA) is calculated based on the following ratio:	
	Assessment Components	Percentage of contribution
	Participation	20%
	Assignment	30%
	Mid-semester test	20%
	Final semester test	30%
Media:	Computer, LCD, White board	
Learning Methods	Individuals assignment, group assignment, discussion, presentation	
Literature:	<ol style="list-style-type: none"> 1. Hartley J., 2017, The Uses of Digital Literacy, New York: Routledge Published 2. Ministry of Education and Culture, 2017, National Literacy Movement: Digital Literacy Support Materials, Jakarta: Ministry of Education and Culture. 	
Notes:	*1 CU in learning process = three periods consist of: (a) scheduled instruction in a classroom or laboratory (50 minutes); (b) structured activity (60 minutes); and (c) individual activity (60 minutes) according to the Regulation of Indonesia Ministry of Research, Technology, and Higher Education No. 44 Year 2015 jo. the Regulation of Indonesia Ministry of Research, Technology, and Higher Education No. 50 Year 2018.	
	**1 CU = 1.59 ECTS according to Rector Decree Of Universitas Negeri Surabaya No. 598/Un38/Hk/Ak/2019	