

MINISTRY OF EDUCATION AND CULTURE UNIVERSITAS NEGERI SURABAYA FACULTY OF MATHEMATICS AND NATURAL SCIENCES **DEPARTMENT OF NATURAL SCIENCES** Ketintang Campus, Jl. Ketintang C12 Building, Surabaya 60231

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Undergraduate Programme in Science Education

Module Handbook

Module Name:	Literasi Digital (Digital Literacy)	
Module Level:	Bachelor degree/Undergraduate Programme	
Course Code:		
Abbreviation, if applicable:	Literasi Digital	
Courses included in the module, if	Not applicable	
applicable:		
Semester/term	III/second year (junior)	
Module coordinator(s):	Shofan Fiangga, S.Pd., M.Sc.	
Lecturer(s):	Aditya Prapanca, ST, M.Kom.	
	Shofan Fiangga, S.Pd., M.Sc.	
Language:	Bahasa Indonesia (Indonesian Language)	
Classification within the curriculum:	Compulsory / Elective	
Teaching format/class hours per	3 contact hours of lectures (Indonesia credit semester or	
week during the semester:	sks*)	
Workload:	2×50 minutes lectures, 2×60 minutes structured activity,	
	2×60 minutes individual activity, 15 weeks per semester,	
	90 total hours per semester ~ 3.18 ECTS**	
Credit point:	2 sks (3.18 ECTS)	
Requirements:	-	
Learning goals/competencies:	Course Learning Outcomes (CLOs):	
	1. Be able to examine the importance of digital literacy in facing the challenges and opportunities of the 21st century.	
	2. Able to study the basic principles of digital literacy development.	
	3. Able to examine various features of digital technology and communication tools that are useful in life.	
	 Skilled in using digital technology and communication tools to access and manage (filter, analyze, evaluate, and integrate) digital information effectively. 	
	 Skilled in using digital technology and communication tools effectively to create and build new knowledge. Skilled in using digital technology and communication tools effectively to communicate with others and play 	
Content:	an active role in the global community This course is a course that develops interests, attitudes and abilities of individuals using digital technology and	
	communication tools to access, manage, integrate, analyze	
	and evaluate information, build new knowledge, create, and communicate with others in order to participate	
	effectively.	
Attribute Soft skill:	Team work, Good scientist, Long life education	
Study/exam achievements:	Students are considered to be competent and pass if at	



	least get 40% of the maximum final grade. The final grade (NA) is calculated based on the following weight:		
	Assessment Components	Percentage Contribution	
	Participation	20%	
	Assignment	30%	
	Mid-semester test	20%	
	Final semester test	30%	
	Total	100%	
Learning Methods	Student-centered approach, deductive learning, lecturing, discussion, and presentation (structured activities), and flip learning		
Form of Media:	LCD, PowerPoint, hand out, e- book		
Literature (primary references):	 Hartley J., 2017, The Uses of Digital Literacy, New York: Routledge Published Ministry of Education and Culture, 2017, National Literacy Movement: Digital Literacy Support Materials, Jakarta: Ministry of Education and Culture. 		
Notes:	*1 <i>sks</i> in learning process = three contact hours that consist of: (a) scheduled instruction in a classroom or		
	laboratory (50 minutes); (b) structured activity (60 minutes); and (c) individual activity (60 minutes)		
	according to the Regulation of Indonesia Ministry of Research, Technology, and Higher Education No. 44 Year 2015 jo. the Regulation of Indonesia Ministry of Research, Technology, and Higher Education No. 50 Year 2018.		
	**1 sks = 1,59 ECTS		